- (Reviewing) basics of probabilities: events, independence, union bound.
- Contention resolution with random access, and analysis of its efficiency
- Some facts about repeated tosses of a biased random coin

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Contention Resolution

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- Problem: The tasks cannot talk with each other and there is no central authority.
- **Randomized strategy:** In each time step, each task requests with some small probability *p*, independently.

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- Let S[i, t] denote the event that task i sends a request at time t and gets served, then

$$\Pr[S[i,t]] = \Pr\left[A[i,t] \cap \bigcap_{j \neq i} \overline{A[j,t]}\right] = p(1-p)^{n-1}.$$

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• To maximize $\Pr[S[i, t]]$, set p = 1/n.

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Proposition

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- 2 The function $(1 \frac{1}{n})^{n-1}$ converges monotonically from $\frac{1}{2}$ down to $\frac{1}{e}$ as n increases from 2.

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So $1/(en) \leq \Pr[S[i, t]] \leq 1/(2n)$. Therefore $\Pr[S[i, t]]$ is asymtotically $\Theta(1/n)$.

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• Probability with which task *i* does not succeed in the first *t* steps:

$$\Pr\left[\bigcap_{r=1}^{t}\overline{S[i,r]}\right] = \prod_{r=1}^{t} [1 - \Pr\left[S[i,r]\right]] = \left[1 - \frac{1}{n}\left(1 - \frac{1}{n}\right)^{n-1}\right]^{t}$$

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- Big picture (very useful high level intuition): if we have a biased coin that gives Heads with probability 1/k:
 - In about k independent tosses, one "expects" to see a Heads;
 - However, with constant probability, a Heads doesn't show in k tosses;
 - But if one tosses the coin θ(k log k) times, the probability that no Heads shows up quickly tends to 0.

• Let F[i, t] denote the event that task *i* fails in the first *t* steps, we have shown $\Pr[F[i, t]] \leq e^{-t/en} = n^{-c}$ for $t = \lceil en \cdot c \ln n \rceil$.

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$$\Pr\left[\bigcup_{i=1}^{n} F[i,t]\right] \leq \sum_{i=1}^{n} e^{-t/en} = n e^{-\frac{t}{en}}.$$

So for $t = \lceil 2en \ln n \rceil$, this is at most $\frac{1}{n}$.